

JEAN J. CHOI 533 BROOKS AVE #2 | VENICE | CA | 90291
WWW.JEANCHOI.COM || JEAN.CHOI@GMAIL.COM || 310 -773-1564

SKILLS | SOFTWARE

**Katana, Arnold, Maya, Zbrush, Mudbox, Bodypaint, Headus
UV, Adobe CS, After Effects, Mental Ray, PFTrack, Nuke,
some: Renderman, Vray, Mari**
Extensive painting and drawing skills.

RELATED EXPERIENCE

August - December 2011
**Ring of Fire, Brand New School, Duck Studios,
Mirada/Motion Theory, Gentlemen Scholar, Logan**

Sony Pictures Imageworks, Culver City, CA
lighting/rendering (Green Lantern)
January 2011 – May 2011

Logan, Marina Del Rey, CA
lighting/rendering
September 2010 – December 2010

Psyop, Venice, CA
lighting/look development
September 2010 - December 2010

The Mill, Santa Monica, CA
3d generalist
March 2010 - August 2010

Motion Theory, Venice, CA
modeler
April 2010

Zbrush 4 Demo Artist, CTN Conference, Burbank, CA
Zbrush 4 demo artist
November 2009

Omaton Entertainment, San Juan Capistrano, CA
Concept Modeler/Rapid Prototype Artist
August 2009 - March 2010
Character development for feature animation. Responsible for
bringing a character from concept drawing through cg to final
rapid prototype (3d printer)

Hydraulx, Santa Monica, CA
Modeler/Texturer (Gulliver's Travels)
July 2009 - September 2009

Giant Steps, Venice, CA
Modeler
February 2009 - March 2009

Beau Studio, Culver City, CA
Modeler/3d generalist
October 2008 - February 2009

Rhythm & Hues, Marina Del Rey
Texture Painting Apprenticeship Program
July 2008-August 2008

ACADEMIA

Gnomon School of Visual Effects
Los Angeles, CA
High End Certificate Program
2006-2008

Yonsei University
International Language School
Seoul, South Korea
1999-2000

Rhode Island School of Design
Providence, RI
Bachelor of Fine Arts
Film/Animation/Video
1998

Ridgewood Art Institute
Ridgewood, NJ
Oil painting classes:
still life, landscapes, portraits
1984-1994

AND ALSO...

Plays cello, has run 2 marathons, also makes amazing Korean food and owns a cat named Boo Radley.